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Hidding, Johan; Weygaert, Rien van de; Vegter, Gert; Jones, Bernard J.T.; Teillaud, Monique

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The Sticky Geometry of the Cosmic Web

Johan Hidding  
Kapteyn Institute, Groningen University  
Groningen, the Netherlands  
hidding@astro.rug.nl

Rien van de Weygaert  
Kapteyn Institute, Groningen University  
Groningen, the Netherlands  
weygaert@astro.rug.nl

Gert Vegter  
Johan Bernoulli Institute  
Groningen University  
Groningen, the Netherlands  
g.vegter@rug.nl

Bernard J.T. Jones  
Kapteyn Institute, Groningen University  
Groningen, the Netherlands  
bernard@astrag.demon.co.uk

Monique Teillaud  
INRIA  
Sophia Antipolis, France  
monique.teillaud@inria.fr

ABSTRACT

In this video we highlight the application of Computational Geometry to our understanding of the formation and dynamics of the Cosmic Web. The emergence of this intricate and pervasive weblike structure of the Universe on Megaparsec scales can be approximated by a well-known equation from fluid mechanics, the Burgers’ equation. The solution to this equation can be obtained from a geometrical formalism. We have extended and improved this method by invoking weighted Delaunay and Voronoi tessellations. The duality between these tessellations finds a remarkable and profound reflection in the description of physical systems in Eulerian and Lagrangian terms.

The resulting Adhesion formalism provides deep insight into the dynamics and topology of the Cosmic Web. It uncovers a direct connection between the conditions in the very early Universe and the complex spatial patterns that emerged out of these under the influence of gravity.

Categories and Subject Descriptors

J.2 [Physical Sciences and Engineering]: Astronomy;  
F.2.2 [Analysis of Algorithms and Problem Complexity]: Nonnumerical Algorithms and Problems—Geometrical problems and computation

Keywords

Cosmology, Large Scale Structure of the Universe, Numerical Methods, Voronoi Diagram, Delaunay Triangulation

1. THE COSMIC WEB

The Cosmic Web is the fundamental spatial organization of matter on scales of a few up to a hundred Megaparsec. Galaxies, intergalactic gas and dark matter exist in a wispy weblike arrangement of dense compact clusters, elongated filaments, and sheetlike walls, amidst large near-empty void regions. The filaments are the transport channels along which matter and galaxies flow into massive high-density clusters located at the nodes of the web. The weblike network is shaped by the tidal force field accompanying the inhomogeneous matter distribution.

Structure in the Universe has risen out of tiny primordial (Gaussian) density and velocity perturbations by means of gravitational instability [8, 11]. The large-scale anisotropic force field induces anisotropic gravitational collapse, resulting in the emergence of elongated or flattened matter configurations. According to Zeldovich, the collapse of a primordial cloud (dark) matter passes through successive stages, first assuming a flattened sheetlike configuration as it collapses along its shortest axis. This is followed by a rapid evolution towards an elongated filament as the medium axis collapses and, if collapse continues along the longest axis, may ultimately produce a dense and compact cluster or halo [9]. The hierarchical setting of these processes, occurring simultaneously over a wide range of scales complicates the picture considerably.

2. ZELDOVICH & ADHESION MODELS

The simplest model that describes the emergence of structure and complex patterns in the Universe is the Zeldovich Approximation (ZA) [11, 9]. In essence, it describes a ballistic flow, driven by a constant (gravitational) potential. The resulting Eulerian position \( x(t) \) at some cosmic epoch \( t \) is specified by the expression,

\[
x(t) = q + D(t) u_0(q),
\]

where \( q \) is the initial “Lagrangian” position of a particle, \( D(t) \) the time-dependent structure growth factor and \( u_0 = -\nabla \Phi_0 \) its velocity. The nature of this approximation may be appreciated by the corresponding source-free equation of motion,

\[
\frac{\partial u}{\partial D} + (u \cdot \nabla) u = 0.
\]

The use of ZA is ubiquitous in cosmology. One major application is its key role in setting up initial conditions in cosmological N-body simulations. Of importance here is its nonlinear extension in terms of Adhesion Model.
in fluid mechanics. The Voronoi diagram represents volume. A vertex of the Delaunay triangulation represents a mass-element. Its dual Voronoi cell is the volume this mass-element occupies. As time moves on, the particle is expanding in a struggle for dominance over its neighbours, a struggle that is lost once the vertex becomes redundant (in the sense that it no longer contributes to the Delaunay triangulation). Physically the particle is then trapped in a larger structure. In general particles first stream into walls (objects of co-dimension 1), moving down into objects of increasing co-dimension. [4, 5].

4. THIS VIDEO

We use the Computational Geometry Algorithms Library [1] for our key geometric computations: weighted Delaunay triangulations in both 2D and 3D (at this point, the periodic triangulation package of CGAL only offers 3D periodic non-weighted Delaunay triangulations).

This video takes us from the initial conditions, through both the Zeldovich and Adhesion models, to a display of how the topology of the Cosmic Web depends directly on the starting point.

5. REFERENCES